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Nicolas obtained an MA at the Art Academy of Anger, France. Since 2003 he is graphic designer in Ars Electronica Futurelab

www.aec.at/futurelab_about_en.php

GEOCITY – A global observer as an interaction process

Abstract:

GeoCity is a project which combines several installations in one experiential space. It's purpose is to create an environment exploring different aspects of interaction in relation to the visualization of global data sets. GeoCity serves as global observation of the earth - not as a place but as a process. Emphasizing the design of the interaction process, the user experience results in a contextualization of their own actions and the impact of the interface. The space deals with the topics of urbanity, global demographic development and real-time activities in a playful and intuitive way. The GeoCity is part of the permanent exhibition of the Ars Electronica Center and will be opened in spring 2009.